



Get Them UP and LEARNING

A Grange Lecturer's Guide

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POSITIVE TRIVIA RACE

Purpose: The purpose of this activity is to get members up during the meeting and to educate them on some of the positives of the Grange in an entertaining fashion.

Start: Have everyone line up at the back of the room.

Rules: Every right answer lets the member step forward. Wrong answers, the member stays in the same spot.

Suggested Prize: Something that promotes the Grange.

1. How many Community/Subordinate Granges are there in the country (as of 6/30/05)?

- A. 1,735
- B. 2,573

Answer: B. 2,573

2. 441 Community/Subordinate Granges had a net gain in the membership year ending 6/30/05, what was their net gain?

- A. 3,154
- B. 1,327

Answer: A. 3,154 members

3. How many State Granges had a net gain in the 2004-05 Membership year?

- A. 4
- B. 2

Answer: A. 4 - Virginia, Tennessee, West Virginia, Maryland

4. How many State Granges organized at least one new Community/Subordinate Grange in 2005?

- A. 6
- B. 5

Answer: A. 6 - Texas-1, North Carolina-2, Indiana-1, Pennsylvania-1, New Jersey-1, Ohio-1

5. What class of Membership is growing?

- A. Individual
- B. Family
- C. Associate
- D. Supportive
- E. Honorary

*Answer: B. Family
- We added 101 new family*

memberships in the 2004-05 membership year. This was our third year of this new class of membership.

6. What is the average size of a Community/Subordinate Grange in the USA?

- A. 38
- B. 44

Answer: B. 44 members per Grange average.

7. How many states have at least one Community/Subordinate Grange?

- A. 40
- B. 36

Answer: A. 40 States plus the District of Columbia. 36 State Granges (6 or more Granges) plus 4 States with less than 6 Granges.

8. What is the percentage of new members age 30 or younger?

- A. 28%
- B. 34%

Answer: B. 34% of new members are 30 years old or younger. 62% of new members are 50 or younger.

9. How many leadership and membership development workshops are currently available from National Grange?

- A. 12
- B. 30
- C. 24

Answer: 30 workshops (as of Nov. 2005) are available from National Grange to help your Grange grow.

10. Who is the most important person in your Grange?

- A. Master
- B. Secretary
- C. You

Answer: C. You - It is all about what you do that starts growth in your Grange.

If you want or need more questions, pick things that make you proud of your State Grange, your Pomona Grange, or your Community/Subordinate Grange.

30-SECOND SPEECHES

Purpose: The purpose of this activity is to get members out of their comfort zone in a positive manner.

Start: Have everyone draw a number. You can also have members count off and then you draw numbers) Each member comes to the front when their number is called. A person with a watch with a second hand should serve as a timer.

Rules: Each member will draw a topic that they must talk about for 30 seconds. Each member has the right to draw a second topic if they are uncomfortable with the first or if it doesn't apply to them. The timer will say, "Success" when the member reaches 30 seconds. In cases where someone is going long, at 45 seconds the timer will say, "Done" and the member must stop.

Suggested Prize: Every member should get a minimum of applause when they finish. The lesson is that each member is a winner when they try something new. There is no single winner. This would be a good time to give each member a candy, flower, etc. when they complete their turn.

Suggested topics:

1. What I think is great about our Grange!
2. How I met my spouse!
3. The nicest person I know in the Grange!
4. My favorite food!
5. The most fun activity I've seen in the Grange!
6. My first car!
7. The Granger who has inspired me!
8. What I like to do as a hobby!
9. My favorite part of our Grange meetings!
10. The Grange office that is the most fun!
11. The Grange community service project/activity I liked best!
12. My favorite pet!
13. The best Lecturer's program I've seen!
14. The last good book I read!
15. The Granger with the best attitude!

If you need more topics, make sure that they are positive and that at least half of them relate to the Grange.

CELEBRATE THE SMALL THINGS

Purpose: The purpose of this activity is to get members to take a small step out of their comfort zone and to recognize the little things that make the Grange experience positive.

Start: Select two to three members to highlight. The members you chose to highlight should have done little things that often don't get recognition. Examples might include: doing the dishes, cleaning the hall, always having a smile for everyone at the meeting.

You can prepare the tribute or ask other members to prepare it before the meeting. Make the introduction of the highlighted member a "big" thing. Prepare a short tribute for the "small contribution." As an example, for doing dishes, you might talk about how they are contributing to fighting food-borne disease and making our dinners/potlucks a healthy affair.

Rules: A presenter will announce that the Grange is going to celebrate some of the small, but important things going on in the Grange. The presenter will stand in front of the Grange and they will then give the tribute leading up to the introduction of the member. The member will be called up and presented with a token of appreciation.

Take a picture and make sure that they get a round of applause.

Suggested Prize: The token could be a decorated cupcake, an item promoting the Grange, a certificate, or other "special" gift. The member should also get a copy of the photograph.

ROLE PLAYING

Purpose: The purpose of this activity is to teach members how to recruit new members and to give them confidence by practicing.

Start: Order or download a “4-Steps to Successful Recruitment of New Members” brochure from the National Grange.

Rules: Spend 10 minutes talking about the four steps: 1. Set the stage; 2. Listen; 3. Fill the need; and 4. Ask them to join.

Select two members to come to the front and set up a scenario where one is the member and the other is a non-member who meet somewhere in your community. An example: The two meet at the grocery store where one is buy supplies for the next Grange dinner. Have them role play what happens for one to three minutes.

Then have your group critique their technique. Did they set the stage? Did they listen or did they tell the person all about the Grange? Did they fill a need? And finally did they ask them to come to a meeting or to join? Have fun and don't get too serious. Remind the members that if we can't help each other learn at Grange, how can we do it out in public. Make sure to have a gift for your “volunteers.”

Select another two members and repeat. Your members will gain confidence in their abilities by having had some practice.

Suggested Prize: Reward them with a Grange decal, bumper sticker, or other promotional item.

BRAGGING CONTEST

Purpose: The purpose of this activity is to remind members about the positives of their Grange and to get them thinking about the future in a positive manner.

Start: Divide the group into two teams and have them line up on opposite sides of the hall. Have one person who will serve as scorekeeper and umpire. This person should have a large sheet of paper to keep score on.

Rules: The two teams will alternate brag about their Grange. Each member, in turn, will make a statement that brags about their Grange. The members can not repeat the same brag.

The scorekeeper will award points as follows:

Negative statement - 0 points

Positive statement about the past - 1 point

Positive statement about today - 2 points

Positive statement about the future - 3 points

If either team thinks that someone on the other team has repeated a brag, they can challenge. If the umpire rules that it was a repeat, the challenged team loses the points.

In a small group go through each team twice. To make it more challenging, set a time limit to give their brag.

Suggested Prize: Reward them with bragging rights and a Grange promotional item.

POSITIVE SPIN

Purpose: The purpose of this activity is to help members see the positive and important aspects of their Grange and to learn to cheer each other on.

Start: Get everyone in a circle.

Rules: Go clockwise around the circle. Each member has two seconds to say something positive about their Grange. Members can't repeat what a previous member has said.

If a member says something negative or can't come up with something new, they step out of the circle, but don't sit down. Keep going around the circle until only one member remains. (Option: you can set a certain time around the circle and award all those who remain in the circle at completion.)

Award the winner with a prize.

Get everyone back into the circle with the winner in the middle. (If you used the option, pick one or two of those you awarded) Start the positive statements in the same manner, except that after each member makes their statement, the person(s) in the middle make a positive statement about the person or their statement to cheer them on.

After a couple of times around the circle award everyone with a candy or similar small item.

Suggested Prize: A Grange promotional item from the National Grange.

BOOK REPORT

Purpose: The purpose of this activity is to encourage a group of members to work together as a team to teach their members.

Start: Buy, borrow from members, your local library, or your State Grange three to four copies of one of the following books.

Fish, by Stephen C. Lundin, Ph.D., Harry Paul, & John Christensen

Gung Ho!, by Ken Blanchard & Sheldon Bowles

Who Moved My Cheese?, by Spencer Johnson, MD

Rules: Ask as many people as you have books to each read the book and then as a team, come up with a report that will show the Grange what they think the important ideas in the book are. Give them at least two weeks to read the book and prepare their report, but no more than one month.

The team can make their report in any format or manner they choose. Let them know that they have to find a way to get every member of their team involved in their report.

You might suggest a special prize for the team for every member that reads the book because of the book report.

Suggested Prize: Either a prize that reflects the book, example; a stuffed fish for the *Fish* book, or something that is for the team.

WHO WE ARE

Purpose: The purpose of this activity is to teach members that we need to get to know each other.

Start: Get a picture of your State Master and the answers to at least a couple of questions from them. Have a large piece of paper to keep score on.

Divide the group into two teams. Get each team to line up at each end or side of the hall.

Rules: Have the first person in each line step forward.

Ask the person on team 1 a question about the person on team 2. The person on team two either says correct or incorrect to the answer. If the answer is correct, team 1 gets a point. If the answer is incorrect, the person gives the correct answer.

Then the person on team 2 is given a question and about the person on team 1. After they each have had one question, the next person on each team steps forward and the process repeats.

The following suggested questions can be used in any order and can be repeated to different people.

How many brothers or sisters does ___ have?

What is ___'s favorite hobby?

What did/does _____ do for a career?

Where does ___'s child/children live?

What is _____'s favorite place to go?

What is ___'s favorite activity in the Grange?

What is/was _____'s best job they have held?

How many years has ___ been married?

How many hobbies/interests does ___ have?

How many other organizations does ___ belong to?

How does ___ like to vacation or relax?

What skill does ___ have that they haven't used in the Grange yet?

What school(s) did/is ___ attend(ing)?

What is one thing ___ would like to see improved in our Grange?

As a tie breaker, or as a finishing chance to win points, put up the picture of your State Master and give the teams a chance to answer a question or two about them.

Suggested Prize: Something the winning team can share. Examples: a cake if you're having refreshments later, or a bag of bulbs so each can have one.